**Killer Instinct MSU-1 patch (bsnes, higan and sd2snes support) for Non Headered rom**

Patch created by gizaha

**PCM tracks:**

[**https://1drv.ms/f/s!Ah8ksmUOX0QQiERhDlDHZ\_wcVDnc**](https://1drv.ms/f/s!Ah8ksmUOX0QQiERhDlDHZ_wcVDnc)

**Optional Patches:**

**[https://1drv.ms/f/s!Ah8ksmUOX0QQiHSDg2jevDlWo1yz](https://1drv.ms/f/s!Ah8ksmUOX0QQiHSDg2jevDlWo1yz" \t "_blank)**

This patch includes the possibility to hear cd-quality audio. **Note:**

The easiest emulator is snes9x 1.55: <https://dl.qwertymodo.com/snes9x_msu.zip>

Also you can play it with bsnes+ 0.73: <http://www.emucr.com/2018/01/bsnes-plus-git-20180117.html> (no longer needs a xml)

Also higan is supported

**Imprtant notes:**

**- FOR NON-HEADER version US version ONLY**

**Preparation:**

***1.***

apply ki us 1.1 noheader patch.ips on your Non-Headered US version of Killer Instinct rom. Usual name is Killer Instinct (USA).sfc .

***2.***

Rename your rom into ki.sfc

**Snes9x 1.55 (ff) Bsnes and sd2snes tutorial:**

-make a new folder (ki or whatever)

- copy the  patched ki.sfc into this folder (from preparation Step 1 and 2)

- copy ki.msu into this folder (part of the zip file)

- copy the PCM:s into this folder (from extern cloud)

**Higan:**

- import your patched ki.sfc rom (from Preparation Step 1 and 2) in higan

- go into the folder %USERPROFILE%\Emulation\Super Famicom\ki.sfc in Windows Explorer

- overwrite the existing manifest.bml with (until higan v0.95) or just copy (higan v0.96 and later) the manifest.bml from the patch package into this folder

- also copy ki.msu from the patch package into this folder

- copy the PCM:s from the extern cloud into this folder